

Enrique Magallón (he/him/his)

Engineering Manager



Hi! I'm Enrique, an Engineering Manager with 13+ years of experience building web products. I lead a team while staying close to the code: architecture, mentoring, and shipping features that people use every day. AI tools like Claude Code and Copilot are part of my daily workflow.

Impact Highlights

- Promoted to Engineering Manager in Aug 2026, now leading a team of 4 engineers in one of the core squads of the product
- Led a cross-squad platform initiative used by ~1.5M users
- Mentored 3 to 5 engineers and took part in hiring decisions

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🗣 **English:** Advanced (C1) **Spanish:** Native Speaker

⚙ React

📦 NodeJS

📄 TypeScript

🔄 Redux

📖 Storybook

🧪 Jest

📦 Webpack

🍷 Sass

🤖 GH Copilot

📄 HTML5

📖 CSS3

🧪 Cypress

🐘 Ruby on Rails

🔄 Contentful

➤ Bash Scripting

☀ Claude Code

👉 Styled Components

Employment history

Housecall Pro | Fully remote (Jun 2022 - Present)

Engineering Manager (Aug 2026 - Present)

Promoted to Engineering Manager in August 2026 after two years as the squad's Staff Engineer.

- Manage a team of 4 engineers in one of the core squads of the product, a high visibility team inside the company.
- Define the team strategy and roadmap with product and design, and keep the quality bar through RFC/ADR reviews.
- Keep mentoring my engineers and pushing AI assisted workflows (Claude Code, Cursor, Copilot) across the team.

Staff Product Engineer (Sep 2024 - Jul 2026)

Staff Engineer for the squad, owning platform initiatives, shared UI, backend integrations, developer experience, and customer facing systems.

- Led multiple cross-squad initiatives, defining architecture, APIs, and rollout strategies to support scalable product delivery.
- Played a central role in technical and product planning, defining and planning epics in partnership with product and design.
- Served as the primary architectural reviewer through an RFC/ADR process and acted as a blocking approver for high-impact changes.
- Mentored 3 to 5 engineers, providing technical leadership, design feedback, and career support.
- Interviewed candidates and participated in hiring decisions within the squad to uphold engineering quality and standards.
- Adopted AI-assisted development (Claude Code, GitHub Copilot) with agentic, multi-step workflows to accelerate implementation, refactoring, and code review.

Senior Product Engineer (Jun 2022 - Aug 2024)

- Owned and led a staff-level initiative to build a shared right-drawer React component used across the product to host internal chat tools, including an AI chatbot.
- Designed APIs and integration patterns in a monorepo environment and coordinated adoption across 16 squads.
- Delivered the feature via a phased, feature-flagged rollout, enabling access for ~1.5M users and ~50k daily views while ensuring compatibility with legacy server-rendered pages (Ruby on Rails templates).
- Built and owned a learning management system used for customer onboarding, reducing onboarding-related support questions.
- Established a TypeScript-first React codebase, introduced Storybook and interaction tests, and implemented a Slate-based rich-text editor with JSON serialization.

Bitso | Senior Software Engineer (React) | Fully remote (Aug 2021 - May 2022)

- Built a localized marketing blog using Next.js and Contentful, improving SEO and localization workflows while enabling non-engineering teams to publish content.
- Worked on internal tooling that enabled shared UI components across repositories, allowing independent application releases while preserving UI consistency.

Globant | Web UI | Mexico City (Mar 2017 - Jul 2021)

- Built and maintained React-based user interfaces for multiple client-facing applications.
- Collaborated with international teams to deliver performant, SEO-friendly web experiences.

Blackcore | Fullstack developer | Leon, Mexico (Oct 2016 - Mar 2017)

- Developed Vue components for accounting and inventory control applications.
- Implemented REST API services using NodeJS and MongoDB.

MVS Radio | Web developer | Mexico City (Aug 2013 - Sep 2016)

- Created various advertising and social dynamics microsites, including mini games, simple image composition editors, trivia and social challenges.
- Implemented REST API services using NodeJS and MongoDB.
- Was the owner of some clients' websites (Dish, Exa FM, Infonavit, Jumex).
- Developed a fully in-house CMS for dish.com.mx

Soft Skills

- Technical leadership
- Cross-team collaboration
- Architectural decision-making
- Mentorship and sponsorship
- Product-oriented thinking

Education

BS: System Engineering | Utel | Aug 2020 | Naucalpan, Mexico

Certificates

Bash Scripting and Shell programming | Udemy | Feb 2021

https://www.udemy.com/certificate/UC-87e0221a-4e36-4a94-870b-c44d9a4fa04a/?utm_campaign=email&utm_source=sendgrid.com&utm_medium=email

Problem Solving | HackerRank | Sep 2020

<https://www.hackerrank.com/certificates/80815a388da2>



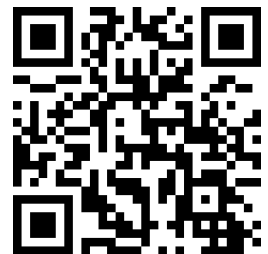
Dev Toys



Resume Web Version



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Linkedin Profile